

General

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Rules

Server rules.

Rules

Troublesome Behavior

Harassing, threatening, acting toxic towards other players, and disturbing other's gameplay is not allowed. The use of slurs is also not allowed.

Rules

Cheating and Exploiting

Any form of cheating, hacking, or exploiting is not allowed.

This includes x-ray, clear lava, hack clients, auto-clickers, obtaining the seed, lag machines and more. Associating yourself with cheaters may result in a ban.

Rules

Clean Chat and Messages

Do not pollute chat by spamming, flooding, etc. Bypassing the chat filter is also not allowed. Keep public chat English, and keep swearing to a minimum.

Rules

Claim Rules

You cannot build or grief within 100 blocks of others claims or builds. You may not create claims in the mean to annoy others, or be a nuisance. Reminder: Claims with less than 10k claim blocks will expire after 60 days.

Rules

Raiding and Trusting

Raiding unclaimed valuables is fair game. (Chests, shulkers, spawners, etc). Make sure your claim is safe.

Abusing your trust may result in a ban. You must ask others consent before breaking stuff, or taking goods.

Rules

Griefing and Destruction

Intentional destruction of the world is not allowed. (Lava casting, mass explosions, rare biome stripping, etc).

Rules

Politics and Controversial topics

No politics, controversial topics, or illicit drugs in public chat.

Discussing topics of this nature to intentionally cause issues will result in punishment.

Rules

Inappropriate & NSFW Stuff

No NSFW/Bad Names, skins, builds, or chats. Predatory behavior is also not tolerated.

Rules

PvP Abuse and Trapping

Do not bypass the PvP system or trap players.

Rules

Interfering with Staffing

Calling out hackers in chat or calling out staff that are in vanish is not allowed. Both of these activities interferes with staff doing their jobs.

Joking or pretending to hack or cheat is also against the rules and may result in ban.

Rules

Impersonation

Impersonating staff or others is not tolerated. Example: Changing nickname, claiming to be a staff, etc.

Rules

False Reports

Refrain from making joke reports about other players, as this wastes our staff's time.

Rules

Alt Accounts

Alt accounts are not allowed to vote, keep chunks loaded, or playtime/event rewards.

You may only use it as storage or to play.

Rules

Punishment Evasion

Do not use an alt to bypass an existing punishment on another account.

Rules

Scamming and Baiting

Do not scam, bait players, rename items similar to custom ones, lowball, etc.

Rules

Litematica and Mods

Litematica is allowed, mods such as journeymap and fullbright are also allowed.

Using easy-place or printer is not allowed, and any mods that give an unfair-advantage are also not allowed.

Rules

No Shulker Farms

Shulker farms are not allowed under any circumstances to keep the worth of shulkers balanced in the economy.

Rules

IRL Trading

All IRL trades which involves real life currency is not allowed. (Example: Paypal, Cashapp, etc).

Rules

Mapart Reselling

Reselling of others mapart is not allowed.

Rules

Cross-Server Trading

Trading any items on CozySMP for items on another server is strictly not allowed.

Rules

Casinos & Money Games

Automated Casinos are not allowed. Tho, you may make games that are not profit-related, or manual such as grass/flower.

Rules

Staff Discretion

While our rules provide a clear framework, not every possible situation can be covered.

Staff members are trusted to use their judgment in cases where behavior may be harmful, disruptive, or against the spirit of the community, even if not explicitly listed in the rules. Attempting to exploit loopholes will still be punished.

Rules

Economy Rules

Avoid buying out shops of others to empty their stock and re-sell at a higher price.

Do not attempt to manipulate prices to artificially inflate/deflate server-wide prices.

Exploiting new or inexperienced players to make a profit is not tolerated, and will fall under scamming.

Ranks

About ranks on the server.

Ranks

Donor Ranks

You can buy these at the [store](#) or trade ingame vouchers. Obtainable through vouchers in-game for free or by trading them in-game using our traders in spawn! Use [command:warp token] in-game to get to the traders.

ELK Rank

[ELK] Rank

PERKS

- * Yellow name and orange chat color
- * RGB Nickname feature
- ↳ rgb.cozysmp.com
- * **2** Rows of backpack [/backpack]
- * **10** Unique Homes [/sethome <name>]
- * **10** Player Warps [/pwarps]
- * **30** Player Shops
- * No cooldown for Head Database [/heads]

COMMANDS

- * Change your **nickname** [/nick]
- * Wear anything on your **head** [/hat]
- * Sort your backpack [/backpack sort]
- * Ability to **trash** your items [/bin]
- ↳ **Careful!** Binned items are gone forever.

PORTABLE

- * Access to portable workstations
- ↳ Crafting table [/craft], Furnace [/furnace]

CLAIM FLAGS

- /SetClaimFlag <flag name> or /UnSetClaimFlag
/ListClaimFlags - List current set flags
- * NoSnowForm, NoIceForm, NoBlockFade,
 - * NoFireSpread, NoFluidFlow, NoLeafDecay,
 - * NoGrowth, NoItemDrop, NoItemPickup

Bonus

- + 2500 Claim Blocks

FOX Rank

[FOX] Rank

Inherits perks from [ELK]

PERKS

- ◆ Orange name and chat color
- ◆ RGB Nickname feature
- ↳ rgb.cozysmp.com
- ◆ **4** Rows of backpack [/backpack]
- ◆ **25** Unique Homes [/sethome <name>]
- ◆ **15** Player Warps [/pwarps]
- ◆ **60** Player Shops
- ◆ Mine Spawners with Silk Touch

COMMANDS

- ◆ Repair your items [/fix] 3h Cooldown
- ◆ Rename your items [/rename]
- ◆ Crawl anywhere [/crawl]
- ◆ Lay anywhere [/lay]
- ◆ Bellyflop anywhere [/bellyflop]
- ◆ Change your visual time [/ptime]
- ◆ Change your visual weather [/pweather]
- ◆ Detect players nearby [/near]

PORTABLE

- ◆ Access to portable workstations
- ↳ Enderchest [/ec], Loom [/loom], Grindstone [/grindstone],
- ↳ Smoker [/smoker], Cartography table [/cartography]

CLAIM FLAGS

/SetClaimFlag <flag name> or /UnSetClaimFlag

/ListClaimFlags - List current set flags

- ◆ EnterMessage, KeepInventory, HealthRegen,
- ◆ NoFallDamage, NoFireDamage, NoExplosionDamage,
- ◆ NoPlayerCropTrampling, NoMonsterSpawns

Bonus

- + 10000 Claim Blocks

OWL Rank

[OWL] Rank

Inherits perks from [ELK] & [FOX]

PERKS

- ✦ Coral name and orange chat color
- ✦ RGB Nickname feature
 - ↳ rgb.cozysmp.com
- ✦ **6** Rows of backpack [/backpack]
- ✦ **50** Unique Homes [/sethome <name>]
- ✦ **20** Player Warps [/pwarps]
- ✦ **100** Player Shops
- ✦ No cooldown for Chat Feelings [/feelings]

COMMANDS

- ✦ Obtain a player skull [/skull] 15m Cooldown
- ✦ Rename an item with colors [/colors]
- ✦ Repair **ALL** of your items [/fix all] 12h Cooldown
- ✦ Feed yourself [/feed] 30m cooldown
- ✦ Make your player spin! [/spin]
- ✦ Extinguish yourself! [/ext]
- ✦ Condense ores into blocks [/condense]

PORTABLE

- ✦ Access to portable workstations
 - ↳ Enchanting Table [/enchanttable], Anvil [/anvil],
 - ↳ Blast Furnace [/blastfurnace], Brewing Stand [/brewing],
 - ↳ Stonecutter [/stonecutter], Smithing Table [/smithingtable]

CLAIM FLAGS

/SetClaimFlag <flag name> or /UnSetClaimFlag

/ListClaimFlags - List current set flags

- ✦ NoMonsters, NoPlayerDamage, NoHunger, InfiniteArrows,
- ✦ NoElytra, NoEnderPearl, NoChorusFruit

Bonus

- + Ender Dragon Egg
- + 25000 Claim Blocks

Vote Ranks

Note: The perks from the ranks do not stack for limits. For example Seedling+ has 1 Shop Limit (from Seedling) while Sprout has a total of 10 (and not 10+1). Also Vote and Donor ranks do not stack with each other, you only get whichever is the highest.

Seedling	Starter Rank	<ul style="list-style-type: none"> • [Seeding] Prefix • 1 [command:sethome] • No [command:pw] • 5 [command:shop] limit
Seedling+	4 Votes	<ul style="list-style-type: none"> • [Seeding]+ Prefix • 2 [command:sethome] • 1 [command:pw] • + 100 Claim Blocks
Sprout	10 Votes	<ul style="list-style-type: none"> • [Sprout] Prefix • 10 [command:shop] Limit • + 200 Claim Blocks
Sprout+	20 Votes	<ul style="list-style-type: none"> • [Sprout]+ Prefix • 3 [command:sethome] • 2 [command:pw] • + 300 Claim Blocks
Fungi	30 Votes	<ul style="list-style-type: none"> • [Fungi] Prefix • 15 [command:shop] limit • + 400 Claim Blocks
Fungi+	40 Votes	<ul style="list-style-type: none"> • [Fungi]+ Prefix • 4 [command:sethome] • 3 [command:pw] • + 500 Claim Blocks
Shroom	60 Votes	<ul style="list-style-type: none"> • [Shroom] Prefix • 20 [command:shop] limit • + 600 Claim Blocks
Shroom+	80 Votes	<ul style="list-style-type: none"> • [Shroom]+ Prefix • 5 [command:sethome] • 4 [command:pw] • + 700 Claim Blocks

Spore	100 Votes	<ul style="list-style-type: none"> • [Spore] Prefix • 1 [command:backpack] row • 25 [command:shop] limit • + 800 Claim Blocks
Spore+	140 Votes	<ul style="list-style-type: none"> • [Spore]+ Prefix • 6 [command:sethome] • 5 [command:pw] • + 900 Claim Blocks
Moss	200 Votes	<ul style="list-style-type: none"> • [Moss] Prefix • 2 [command:backpack] rows • 30 [command:shop] limit • + 1000 Claim Blocks
Moss+	260 Votes	<ul style="list-style-type: none"> • [Moss]+ Prefix • 7 [command:sethome] • 6 [command:pw] • + 1500 Claim Blocks
Petal	340 Votes	<ul style="list-style-type: none"> • [Petal] Prefix • 3 [command:backpack] rows • 35 [command:shop] limit • + 2000 Claim Blocks
Petal+	400 Votes	<ul style="list-style-type: none"> • [Petal]+ Prefix • 8 [command:sethome] • 7 [command:pw] • + 2500 Claim Blocks
Vine	480 Votes	<ul style="list-style-type: none"> • [Vine] Prefix • 4 [command:backpack] rows • 40 [command:shop] limit • + 3000 Claim Blocks
Vine+	570 Votes	<ul style="list-style-type: none"> • [Vine]+ Prefix • 9 [command:sethome] • 8 [command:pw] • + 4000 Claim Blocks
Coral	660 Votes	<ul style="list-style-type: none"> • [Coral] Prefix • 5 [command:backpack] rows • 45 [command:shop] limit • + 5000 Claim Blocks

Coral+	780 Votes	<ul style="list-style-type: none"> • [Coral]+ Prefix • 10 [command:sethome] • 9 [command:pw] • + 7500 Claim Blocks
Flower	890 Votes	<ul style="list-style-type: none"> • [Flower] Prefix • 6 [command:backpack] rows • 50 [command:shop] limit • + 10000 Claim Blocks
Flower+	1000 Votes	<ul style="list-style-type: none"> • [Coral]+ Prefix • 12 [command:sethome] • 10 [command:pw] • + 15000 Claim Blocks
Azalea	1400 Votes	<ul style="list-style-type: none"> • [Azalea] Prefix • [command:sit] & [command:hat] command • 14 [command:sethome] • 12 [command:pw] • 55 [command:shop] limit • + 20000 Claim Blocks
Azalea+	1800 Votes	<ul style="list-style-type: none"> • [Azalea]+ Prefix • [command:craft] & [command:furnace] command • 16 [command:sethome] • 14 [command:pw] • 60 [command:shop] limit • + 25000 Claim Blocks
Blossom	2200 Votes	<ul style="list-style-type: none"> • [Blossom] Prefix • [command:ptme] & [command:pweather] command • 18 [command:sethome] • 16 [command:pw] • 65 [command:shop] limit • + 30000 Claim Blocks
Blossom+	2600 Votes	<ul style="list-style-type: none"> • [Blossom]+ Prefix • [command:anvil] command • 20 [command:sethome] • 18 [command:pw] • 70 [command:shop] limit • + 35000 Claim Blocks

Lotus	3000 Votes	<ul style="list-style-type: none">• [Lotus] Prefix• RGB Nickname feature• [command:enderchest] command• 25 [command:sethome]• 20 [command:pw]• 75 [command:shop] limit• + 40000 Claim Blocks
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Staff Ranks

:Staff_JrMod: @JrMod

“ JrMods are our chat moderators! They answer questions, moderate chat, and help us maintain a friendly environment on the server.

:Staff_Mod: @Mod

“ Mods are a step up from JrMod and receive more responsibilities while still handling the same tasks that JrMods do! They moderate chat with better tools, look into hackers, check for XRAY, and more.

:Staff_Mod: @Mod+

“ Mod+ are Mods with a few more permissions added on! They are better equipped with tools to help assist claim disputes, and are kind of like a mini SrMod in terms of abilities.

:Staff_SrMod: @SrMod

“ SrMods are the guiding hands of our staff team! They help us train new staff, look into claim issues, handle situations to the best of their abilities if an Admin is not available, and more. SrMods still handle the same tasks as JrMods and Mods, just with some extra responsibilities added on top.

:Staff_Admin: @Admin

“ Oversees the staff team and server as a whole, while making the final say regarding situations that may arise. Part of the management team, helps with upkeeping the quality of the server and happiness of the community!

:Staff_Owner: @Owner :Staff_Owner~1: @Owner

“ Works on updates, content, and just about anything relating to CozySMP!

Spawners

Custom spawner mechanics.

Natural Spawner Pickaxe

Mine naturally generated spawners with this pickaxe.



It has a maximum of **10** uses.

Note: After a spawner is placed by a player, it can be picked up with Silk Touch with FOX Rank or above.

Note: Currently if a player places an Empty [item:Spawner] it can only be picked up with this pickaxe.

Mob Limiter

The Mob Limiter automatically detects mobs within a particular radius, and removes them depending on the rules set below. This is in place to prevent lag and make it fair for everyone to play on an equal field. ▶Try the following to avoid having your mobs despawning: → Nametagging your mobs → Spacing out your mobs, so they are not in the same radius.

“ **NOTE:** The radius is X blocks for each mob. This means to properly space out your mob counts, it needs to be double the radius for the mob.

- **Example:** If you want more than 40 villagers, you need the next group of villagers to be **100** blocks away from the other group, allowing for a 50 block radius around both groups individually.

:report: Mob Limiter Rules :report:

→ All Entities

“ Max 15 in a radius of 4 blocks

→ Villagers

“ Max 40 in a radius of 50 blocks

→ Pigs, Cows, Chickens, Sheep

“ Max 10 in a radius of 20 blocks

→ Sheep

“ Max 7 in a radius of 50 blocks

→ Zombies, Skeletons, Spiders, Cave Spiders, Blazes

“ Max 10 in a radius of 6 blocks

→ Drowned

“ Max 5 in a radius of 25 blocks

→ Creeper

“ Max 3 in a radius of 50 blocks

→ Zombified Piglins

“ Max 3 in a radius of 50 blocks

→ Phantoms

“ Max 2 in a radius of 25 blocks

→ Turtles

“ Max 10 in a radius of 5 blocks

Commands

Useful commands with their descriptions

Commands

Claims

[command:claimlist] or [command:claimslist]

Displays your current claims and how many claim blocks you have.

```
10000 blocks from play + 54949 bonus = 64949 total.  
Claims:  
world: x5825, z19472 (-16611 blocks)  
= 48338 blocks left to spend
```

[command:claimflags]

Lists the claim flags in the current claim.

```
This Claim: NoFireSpread HealthRegen(1) KeepInventory  
NoFallDamage NoFireDamage NoMonsterSpawns  
NoExplosionDamage EnterMessage(Welcome) NoCropTrampling
```

[command:setclaimflag] or [command:claimflag]

Sets a claimflag

```
/SetClaimFlag <flag> <optional parameters>
```

[command:gnear]

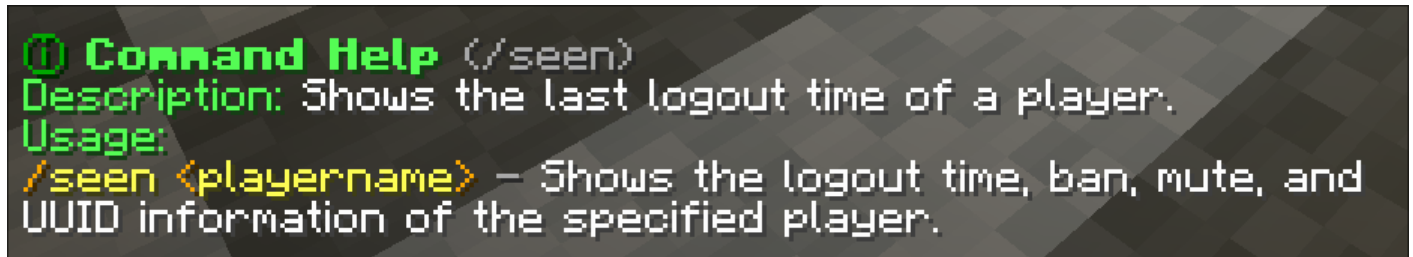
Shows nearby claims

Commands

Utility Commands

[command:seen <username>]

Shows players last logout time.

A screenshot of a command help message for the /seen command. The text is displayed in a monospaced font on a dark background with a subtle diamond pattern. The command name is in green, the description is in white, and the usage is in yellow. The text reads:

```
① Command Help (/seen)  
Description: Shows the last logout time of a player.  
Usage:  
/seen <playername> - Shows the logout time, ban, mute, and  
UUID information of the specified player.
```

[command:hub] Transfers you back to the lobby

Vote Commands

[command:vote]

General vote information and GUI.



[command:voteall] or [command:votelist]

Displays all the vote links.

[command:votebest]

Displays a GUI with your ??? scores.

[command:votechoices]

???

[command:votegui]

Another vote GUI.



[command:votelast] or [command:vlast]

Displays a GUI with timers for each site when you last voted.



[command:votenext] or [command:vnext]

Displays a GUI with times when you can vote again.



[command:votepoints]

Displays how many times you voted total.

[command:votetop]

Monthly toplist

Warps

Player Warps

[command:pw <target>] or [command:warp <target>] warps you to the target given.

The [command:back] teleports you back from where you last used the warp command.

See some Warps from the {{Warps}} List:

Warp	Description	Owner	Notes
[command:pw pubfarm]		J0kee	All crops and trees can be farmed here. Replant everything or you will be banned
[command:pw QuestMobs]	Public warp for breeding and killing quests	BuggsyWuggsy	Very good for weekly quest
[command:pw LoveShack!]	Plz don't kill the animals	BuggsyWuggsy	
[command:pw FreeFood]	FREE FOOD HERE!!	ItsSticks	
[command:pw ironfarm]	open again!	.skyshakez	Best AFK iron farm. Also sells Iron blocks for [price:db:3] and ingots for [price:gi:6]
[command:pw ironfarm+]		TommyTomTom2002	Iron farm + enchanted books for [price:di:1]
[command:pw FreeSugar]	Get free sugar cane here!	kdotfanboy	

Warp	Description	Owner	Notes
[command:pw Mart]	EVERYTHING - You can find every item here!	ItsSticks	
[command:pw Aqua]	2 floors full of rares and necessities!	AquariusPiplup	

[command:pw Jeszi]	Items 4 new and old players. Nearly all u need.	Jeszi86	
[command:pw anime]	Netherite Armor, High-low End Goods!	AnimeJunikie88	
[command:pw CelsSells]	Rares and Wonders, all at a reasonable price!	Xcle	
[command:pw Shop]	Sell your Pumpkin Candies downstairs!	I_Kant_Splel	
[command:pw EclipseGallery]	Art	EclipseRose	

- [command:pw xp+]
-
- [command:pw FurnacePyramid]
-

Creating Player Warps

Use [command:pw create name] to create a new player warp. You have have to pay 5 diamonds for the warp.

Workbenches & Perks

Backpack

[command:backpack] or [command:bp] opens your backpack.

Note: Only available for Spore rank (1row) or above. Or ELK rank (2rows) or above.

The items stored in the backpack are not dropped on death.

Crafting Table

[command:craft]

Note: Only available for Azalea+ rank or above. Or ELK rank or above.

Ender Chest

[command:enderchest] or [command:ec] opens your enderchest.

Note: Only available for Lotus rank. Or FOX rank ore above.

Commands

Colors

For use with [command:rename]

See [command:colors list] too.

Black	&0
Blue	&1
Green	&2
Cyan	&3
Red	&4
Magenta	&5
Orange	&6
White	&7
Bright Black (Gray)	&8
Bright Blue	&9
Bright Green	&a
Bright Cyan	&b
Bright Red	&c
Bright Magenta	&d
Yellow	&e
Bright White	&f
-- RESET --	&r
BOLD	&l
?? OBFUSCATED ??	&k

Chat Links

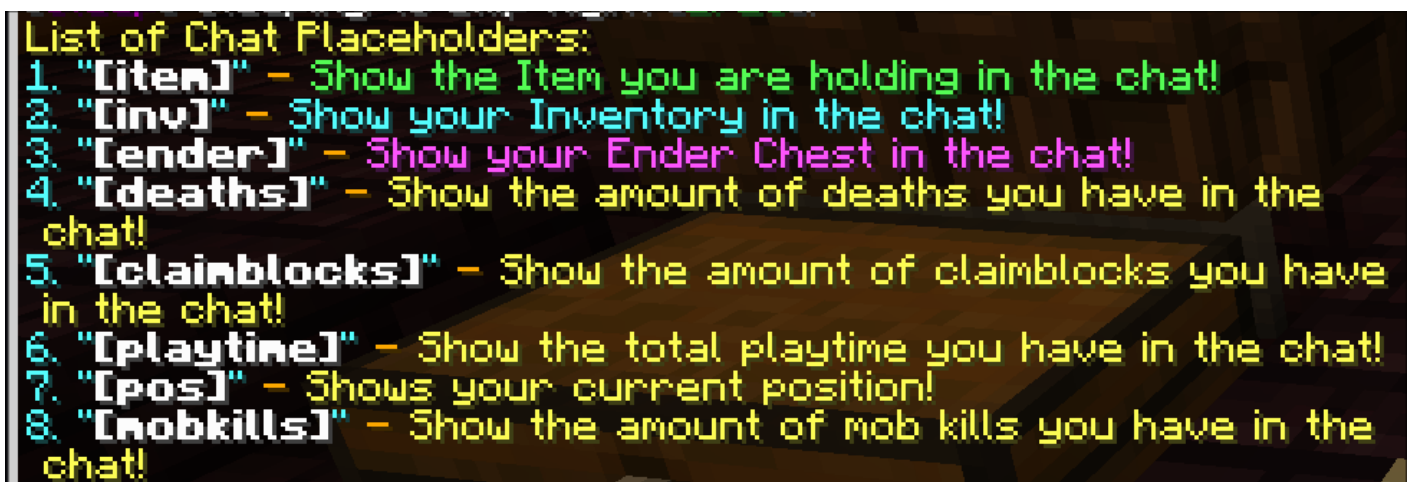
Chat palceholders from the interactivechat plugin.

Information

Chat links are simple text like [i] entered in the chat as it is (between square brackets) to do additional functionality.

All commands can be linked for example to link [command:pw pubfarm] just enter [/pw pubfarm] in your message for others to use it simply.

For an ingame list of all the placeholders see [command:interactivechat list]



Chat Links

Item Link

[i] links the current held item.

Note: Sometimes for shulkerboxes there is too much NBT data and the link breaks. In this case use [inv] instead

Chat Links

Inventory

[inv] in the chat links your whole inventory.

Chat Links

Deaths

[deaths] Shows the amount of deaths you have in the chat

Chat Links

Ender chest

[ender] Shows your ender chest in the chat

Chat Links

Claim Blocks

[claimblocks] Shows the amount of claimblocks you have in the chat

FAQ